



P Scale Assessment Criteria

P1(i) - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Encounter activities and experiences	1.1 I can make a startled response to a sudden noise from a stimulus 1.2 I can make a startled response to a sudden movement from a stimulus 1.3 I can make a startled response to a sudden bright light from a stimulus 1.4 I have experienced without response to the sound of a telephone 1.5 I have experienced without acknowledgement light patterns 1.6 I have experienced without response to the picture on a television 1.7 I have experienced without response to the sound on a television 1.8 I have experienced without response to, music from radio, CD or cassette recorder 1.9 I have experienced without response to a combination of action with sound and animating visual image 1.10 I can tolerate the positioning of ICT equipment in relation to my body for short periods 1.11 I have experienced the movement of a vehicle

P1(ii) - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Emerging awareness of activities and experiences	<ul style="list-style-type: none">1.1 I can make a brief response to the sound of a telephone1.2 I can make a brief response to the picture on a screen1.3 I can make a brief response to the sound on a television / radio etc1.4 I can make a brief response to music from a radio or cassette recorder1.5 I can make a brief response to physical sensory source1.6 I can make a brief response to feeling air on my body from a fan or hair dryer1.7 I can make a brief response to light patterns over a substantial range1.8 I can make a brief response to light patterns on screen1.9 I can make a brief response to a moving object1.10 I can acknowledge movement1.11 I can react to physical contact with textured surface1.12 I can acknowledge a change in temperature

P2(i) - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Respond consistently to familiar people, events and objects	1.1 I can respond consistently to familiar people 1.2 I can respond consistently to familiar events 1.3 I can respond consistently to familiar objects
2. React to new activities and experiences	2.1 I can react to new activities and experiences 2.2 I can apply my attention to a visual only source 2.3 I can apply my attention to a sound only source 2.4 I can apply my attention to a physical sensory source
3. Begin to show interest in people, events and objects	3.1 I can track a vertically moving object on screen 3.2 I can track a horizontally moving object on screen 3.3 I can demonstrate an awareness of a distinct change in lighting 3.4 I can show interest in sounds and movement patterns, watching with more intent and for a longer duration 3.5 I can recognise / show interest in a change of animation
4. Accept and engage in co-active exploration	4.1 I can press a switch, with assistance 4.2 I can cause an object to move, with hand assistance

P2(ii) – Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Communicate consistent preferences and affective responses	1.1 I can demonstrate preference for certain images 1.2 I can demonstrate preference for certain sounds 1.3 I can respond to on screen movement patterns 1.4 I can show pleasure in specific input 1.5 I can point towards specific objects 1.6 I can purposely make an object move
2. Recognise familiar people, events and objects	2.1 I can recognise / respond when “reward” sound is played 2.2 I can recognise / respond when “reward” animation is shown 2.3 I can show recognition of familiar people 2.4 I can show recognition of familiar events 2.5 I can show recognition of familiar objects
3. Perform actions, often by trial and improvement and remember learned responses over short periods of time	3.1 I can perform simple actions, using trial and improvement 3.2 I can remember learned responses over a short period of time 3.3 I can reach for a switch (with or without activation) 3.4 I can control my own movements to press a switch 3.5 I can repeatedly press a switch to cause a response
4. Cooperate with shared exploration and supported participation	4.1 I can work with an adult or peer 4.2 I can begin to identify the movement required to press a switch, with assistance 4.3 I can press and release a switch, with assistance

P3(i) - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Seek attention through eye contact, gesture or action	1.1 I can seek attention
2. Request events or activities	2.1 I can request an activity / game / task non verbally 2.2 I can reach out and point at an object on the screen 2.3 I can reach out toward a switch to indicate an object on the screen
3. Explore materials in increasingly complex ways	3.1 I can track anticipated movements with changes of direction across a screen 3.2 I can demonstrate some recognition of images 3.3 I can take part in the co-active tangible exploration of the access device including activation 3.4 I can take part in switch activation activities with physical and verbal prompting
4. Observe the results of their actions with interest	4.1 I know that pressing a switch causes an action 4.2 I can demonstrate an awareness of change 4.3 I can turn my attention from switch to screen to see the results of my action 4.4 I can look from switch to object to observe results of action
5. Remember learned responses over more extended periods	5.1 I can show signs of excitement once I have become familiar with an environment and stimuli 5.2 I can press a switch without release, with verbal prompt 5.3 I can press and release a switch using my whole hand 5.4 I can remember an activity over a period of time 5.5 I can return to a preferred piece of equipment 5.6 I can remember the purpose of equipment over a period of time

P3(ii) - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Greet known people and initiating interactions and activities	1.1 I can greet familiar people 1.2 I can initiate interactions and activities 1.3 I can press a switch to activate specific equipment without prompt
2. Remember learned responses over increasing periods of time and may anticipate known events	2.1 I can remember familiar responses over a increasing period of time 2.2 I can anticipate familiar responses from known events 2.3 I am aware of the results of my actions (cause / effect) 2.4 I know to stop pressing the switch when the action is complete
3. Respond to options and choices with actions or gestures	3.1 I can respond to a preferred option/choice with an action or gesture 3.2 I can express dissatisfaction to an option/choice with an action or gesture 3.3 I demonstrate dissatisfaction at unexpected occurrences 3.4 I can reach for a preferred item when available 3.5 I can operate one switch rather than another to achieve a desired result
4. Actively explore objects and events for more extended periods	4.1 I can remain interested in an activity, for a short period of time 4.2 I can explore objects and events for a short period of time 4.3 I can use a switch to create sound 4.4 I can create effects using a touch screen
5. Apply potential solutions systematically to problems	5.1 I have attempted to solve problems 5.2 I can apply potential solutions systematically to solve problems 5.3 I can purposely move each finger individually 5.4 I can purposely move objects with my finger 5.5 I can copy a simple sequence of actions

P4 - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Make selections to communicate meaning	1.1 I can make selections to communicate meaning
2. Make selections to generate familiar/preferred sounds or images	2.1 I can make a selection to produce a familiar/preferred sound 2.2 I can make a selection to produce a familiar/preferred image 2.3 I know that my selection of sound/image will produce a predictable result
3. Know that certain actions produce predictable results	3.1 I know that certain actions produce predictable results 3.2 I can predict the outcome of familiar and experienced actions 3.3 I can make a decision of whether to use a control device when available 3.4 I can activate the control device in order to achieve a desired effect 3.5 I know that constant pressing may effect the desired outcome 3.6 I know that by pressing or not pressing, that different outcomes are triggered 3.7 I can explore the use of a control device and its effects 3.8 I understand that the control device causes the change of action 3.9 I can press and release a control device with a verbal prompt 3.10 I can press and release a control device with a visual prompt

P5 - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Use computer programmes	<ul style="list-style-type: none"> 1.1 I can touch the keys or a switch, mouse or roller ball 1.2 I can track movement across a screen, showing a reaction at an appropriate point 1.3 I can track an object horizontally across the screen, operating the switch at the correct time 1.4 I can move a device to manipulate something on the screen 1.5 I can match objects on a screen 1.6 I can recognise a computer image and a print of the same image which is not on the screen 1.7 I can demonstrate signs of attempting to make one to one correspondence between activity
2. Make connections between control devices and information on screen	<ul style="list-style-type: none"> 2.1 I understand one to one correspondence between switch press and action 2.2 I can select from a 2 box grid with a verbal prompt 2.3 I can select from 2 switches with a verbal prompt 2.4 I can press a specific graphic on a touch screen 2.5 I can match letters / numbers to letters / numbers on screen 2.6 I can match objects to pictures on screen 2.7 I can match shapes to shapes on screen 2.8 I can locate a specific object on screen

P6 - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Use ICT to interact with other pupils and adults	1.1 I can use ICT to interact with other people 1.2 I can share an activity with another person 1.3 I can respond to the actions of another person 1.4 I am aware of a game situation 1.5 I can wait patiently for my turn
2. Use a keyboard to select letters and/or images for my name	2.1 I can use a keyboard to select letters for my name 2.2 I can use a keyboard to select images for my name 2.3 I can understand in a two switch activity that each switch triggers a separate action 2.4 I can select a specific picture in a 3 by 3 matrix on the computer 2.5 I can select any picture in a 5 by 5 matrix on the computer
3. Understand that information can be stored on a computer	3.1 I know that information can be stored on a computer 3.2 I can request to see a previously saved item
4. Respond to simple instructions to control a device	4.1 I can respond to simple instructions to control a device 4.2 I can sequence a 5 step event on screen
5. Operate some devices independently	5.1 I can operate some devices independently 5.2 I have experienced several control devices

P7 - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Gather information from different sources	1.1 I can gather information from different sources
2. Use ICT to communicate meaning and express ideas in a variety of contexts	2.1 I use ICT to communicate meaning in a variety of contexts 2.2 I use ICT to express ideas in a variety of contexts 2.3 I can recognise that images on a monitor can represent reality 2.4 I can find a use for a switch when it is offered, exploring to see how it operates 2.5 I can choose between two switches to create a preferred effects 2.6 I can state a clear preference for a form of access to technology 2.7 I can select from 4 box grid, with verbal prompt 2.8 I can independently select from 2 box grid
3. Begin to choose suitable equipment and software for familiar activities	3.1 I can choose suitable equipment for familiar activities 3.2 I can choose the most suitable software for familiar activities, with assistance 3.3 I can match words to words on screen 3.4 I can look for specific objects on a screen 3.5 I am aware of program icons 3.6 I can respond to visual screen prompts 3.7 I am aware of the purpose of each switch 3.8 I can select the program from logos 3.9 I am familiar with the QWERTY keyboard

P8 - Assessment and Learning Criteria

Learning Outcome	Assessment Criteria
1. Find similar information in different formats	1.1 I can find similar information in a range of formats
2. Use ICT to communicate and present ideas	2.1 I can communicate and present ideas using ICT 2.2 I can explore the use of different equipment 2.3 I can take photographs of my work and present them 2.4 I can record sounds using appropriate equipment 2.5 I can record a short video 2.6 I can replay a recording of my work 2.7 I can press a switch at an appropriate moment 2.8 I can move the cursor round a screen using the mouse 2.9 I can single click the mouse to select an object 2.10 I can move an item on the screen 2.11 I can use a QWERTY keyboard, with some success
3. Load a resource and making a choice from it	2.1 I have experienced a variety of resources 2.2 I can choose from a limited choice of resources, the most suitable for my purpose 2.3 I can operate simple appropriate structured software 2.4 I can load a resource and make a choice from it 2.5 I can communicate about using ICT